Technical Foundations of Quantitative EEG (QEEG) for Neurofeedback Practitioners

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EEG

Electroencephalography (EEG) is a technique by which the brain’s electrical activity is recorded by the use of sensors placed on the scalp, and sensitive amplifiers. The EEG was first recorded by the German psychiatrist Hans Berger in 1932, and has become an accepted clinical tool for neurologists and psychiatrists. Generally, EEG is analyzed by visually inspecting the waveforms, often using a variety of montages. Neurologists are able to identify abnormalities including epilepsy, head injuries, stroke, and other disease conditions using the EEG. A clinical EEG practitioner in the medical profession must be a neurologist or psychiatrist, and complete an additional 2 year residency and board certification, to be eligible to read and interpret conventional EEG’s

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Neurofeedback

Neurofeedback is a form of biofeedback training that uses the EEG (Electroencephalogram), also known as the “brain wave” as the signal used to control feedback. Sensors applied to the trainee’s scalp record the brainwaves, which are converted into feedback signals by a human/machine interface using a computer and software. By using visual, sound, or tactile feedback to produce learning in the brain, it can be used to induce brain relaxation through increasing alpha waves. A variety of additional benefits, derived from the improved ability of the CNS (central nervous system) to modulate the concentration/relaxation cycle and brain connectivity, may also be obtained.

Quantitative EEG (QEEG)

Quantitative EEG (QEEG) is a technique in which EEG recordings are computer analyzed to produce metrics (e.g. amplitude or power, ratios, coherence, phase, etc) used to guide decision-making and therapeutic planning. QEEG can also be used to monitor and assess treatment progress. QEEG data typically consist of raw numbers, z-scores, and/or topographic or connectivity maps. QEEG systems currently lack strong standardization, and a wide range of methods and achievable results exist in the field. Although QEEG uses computer software to produce results, an understanding of basic EEG, and the ability to read and understand raw EEG waveforms, is required in order to competently practice QEEG. Generally, a specialist (e.g. a board certified MD, PhD, QEEG-T or QEEG-D) is consulted to read and interpret QEEG data and produce reports and treatment recommendations, unless the practitioner has appropriate experience and credentials.
Outline

- Electrophysiology
- Instrumentation
- Computerization
- Signal Processing
- User Interfacing
- System Overview

First Human EEG Studies - 1924
Hans Berger - 1932

Electrophysiology

- Neuronal Potentials – dipoles generation by single cells
- Population Dynamics – synchrony reinforces strength of signal
- Brain Physiology & anatomy defines electrical generators
- Volume Conduction to scalp through cerebral fluid and tissue
- Skin Interface to sensors
Dipoles - summary

- All brain dipoles have:
  - Location – can “move”
  - Magnitude – can oscillate and vary in size
  - Orientation – can change as sources move among sulci and gyri

- It is the population behavior that is “seen” in the EEG
EEG Generation Mechanisms

- Primary mechanism of brain is inhibition
- Rhythms generated when inhibition is relaxed
- Allows thalamocortical reverberation
- Relaxation at cortical level, and at thalamic level
- Allows populations to oscillate in synchrony

Sensor Issues

- Sensor Type – gold, silver, silver-chloride, tin, etc.
- Sensor location – at least one sensor placed on scalp
- Sensor attachment – requires electrolyte paste, gel, or solution
- Maintain an electrically secure connection
Sensor Types

- Disposable (gel-less and pre-gelled)
- Reusable disc sensors (gold or silver)
- Reusable sensor assemblies
- Headbands, hats, etc.
- Saline based electrodes – sodium chloride or potassium chloride

EEG Instrumentation

- Sensors pick up skin potential
- Amplifiers create difference signal from each pair of sensors
- Cannot measure “one” sensor, only pair
- 3 leads per channel – active, reference, grnd
- Each channel yields a signal consisting of microvolts varying in time
**EEG Current Flow**

Fig. 16-1. Current flow is a result of a passive dipole layer generator in the occipital cortex. In the spherical head model shown in A, the current flow is relatively uniform, distributed. In B, a nonspherical head model with orbital openings, and C, a nonspherical head model with a surgically induced opening, the current follows the pathways of least resistance. From Nunez.33 with permission.

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**Effect of EEG “blurring”**

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EEG Electrophysiology

• “Forward problem” – given sources and anatomy, predict surface potentials
  – Solved & deterministic – 1 solution exists for any set of sources and anatomy
• “Inverse problem” given surface potentials, find sources and anatomy
  – Non-deterministic - many solutions exist for any surface potential distribution

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EEG Amplification

• Picks up difference between active & reference via. subtraction
• CMRR – common-mode rejection ratio measures quality of subtraction
• High CMRR rejects 60 Hz, other common-mode signals, amplifies difference
• Sensor pair picks up dipoles near sensors, between sensors, and parallel to sensor

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Model for Differential Amplifier

Model for Differential Amplifier & EEG Generators

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Differential Amplifier – “zero” output

\[\text{Input 1} \quad \text{Output} \quad \text{Input 2}\]

Differential Amplifier – nonzero output

\[\text{Input 1} \quad \text{Output} \quad \text{Input 2}\]

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Sample EEG Computation

Effect of Reference Placement
Scalp EEG vs. Invasive EEG (1 cm spacing)

General Rule

- For a typical sensor location:
- 50% of the recorded EEG energy is from "beneath" the site
- 50% of the recorded EEG energy is from neighboring sites
- Simply due to volume conduction ("smearing")
Paradoxical Lateralization

Oblique EEG Generators
Dipole Sensing

- Sensor pair with differential amplifier picks up:
  - Sources near either sensor
  - Sources between both sensors
  - Sources aligned parallel to sensor axis

Ipsilateral Reference

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QEEG References

- QEEG Generally acquired referenced to Linked Ears (LE)
- Preferred – acquire to a single reference and reformat in software
- Discovery 24E acquires referenced to A1
- Discovery SW reformats to LE = (A2 + A1) / 2
- OR: can physically tie A1 and A2 together to avoid EKG artifact.

10-20 system
EEG montages

- Referential – e.g. ear reference
- Reference is assumed inactive
- Linked ears commonly used as reference
- Bipolar – e.g. T3 active T4 reference
- Measures difference between two sites
- Laplacian – uses neighbors as reference
- Average – uses all others as reference
Concentration/Relaxation Cycle

- Discovered by Dr. Barry Sterman in pilots
- “good” pilots preceded each task item with high-frequency, low-amplitude EEG
- Also followed task item with low-frequency, high-amplitude EEG (“PRS”)
- Poorer pilots did not exhibit control of the concentration/relaxation cycle
- Slower reaction time, more fatigue
Connectivity
(coherence & phase)

- Coherence: Amount of shared information
- Phase: Speed of shared information
- Thalamocortical
  - Theta, Alpha, SMR
- Corticocortical
  - Beta, Gamma
    - Intrahemispheric – e.g. language
    - Interhemispheric
    - Fronto-frontal – attention, control
    - occipito-parietal – sensory integration, aging
EEG Analysis Methods

• Digital Filtering (“IIR” or “FIR”)
  – Fast response, uses predefined bands
  – Like using a colored lens
  – Fast, useful for training or assessment

• Fast Fourier Transform (“FFT”)
  – Analyzes all frequencies in an “epoch”
  – Like a prism
  – Response is slower, useful for assessment

Typical EEG Component Bands

• Delta (1 – 4 Hz)
• Theta (4 – 7 Hz)
• Alpha (8 – 12 Hz)
• Low Beta (12 – 15 Hz)
• Beta (15 – 20 Hz)
• High Beta (20 – 30 Hz)
• Gamma (40 Hz and above)
• Ranges are typical, not definitive
Typical EEG metrics

- Amplitude (microvolts)
- Frequency (Hz, peak or modal)
- Percent energy
- Variability
- Coherence between 2 channels (percent)
- Phase between 2 channels (degrees or percent)
- Asymmetry between 2 channels (ratio or percent)

Concepts of z scores

- Measure a large population
- Determine population statistics
- Mean
- Standard deviation
- Convert any single measurement into a z score
- Standard measure of “how normal”
Normal Distribution
males vs. females

Photo by Gregory S. Pryor, Francis Marion University, Florence, SC.
From: (C. Starr and R. Taggart. 2003. The Unity and Diversity of Life. 10th Ed. Page 189.)

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Normal Distribution

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What is a z score

- A metric based on any measurement and the associated population statistics
- Tells “how many standard deviations away from the mean”
- Defined as:

\[ z\text{score} = \frac{\text{measurement} - \text{mean}}{\text{stdev}} \]

Live versus Static z scores

- LZ-scores measure instantaneous deviation
- LZ-scores typically smaller in magnitude
- Sustained LZ-score results in larger static Z-score
- “Score on a hole” versus “Score for the game”
- No standard to convert between
- Typical target is 0 for either
Z score ranges

- +/- 1 sigma:
  - Includes middle 68% of population
  - From 16% to 84% points
- +/- 2 sigma:
  - Includes middle 95% of population
  - From 2% to 98% points
- +/- 3 sigma:
  - Includes middle 99.8% of population
  - From .1% to 99.9% points
- +/- 4 sigma:
  - Suggests a different population

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Z score example

Adult height

- Mean height = 6 feet
- Standard deviation = 3 inches = .25 ft.
- Height 6 feet 6 inches
  - Compute Z = 6.5 – 6.0 / .25 = 2.0
- Height 5 feet 9 inches
  - Compute Z = 5.75 – 6.0 / .25 = -1.0
- Height 5 feet
  - Compute z = 5.0 – 6.0 / .25 = -4.0

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Z scores used for EEG

- Absolute power
- Relative power
- Power ratios
- Asymmetry
- Coherence
- Phase

Component bands in NeuroGuide (and ANI Z DLL)

- Delta (1 - 4 Hz)
- Theta (4 - 8 Hz)
- Alpha (8 – 12.5 Hz)
- Beta (12.5 – 25.5 Hz)
- Beta1 (12.0 – 15.5 Hz)
- Beta2 (15.0 – 18.0 Hz)
- Beta3 (18.0 – 25.5 Hz)
- Gamma (25.5 – 30.5 Hz)
Phenotypes and Live Z-Scores

- Most Phenotypes "map" to live z-scores
  - Diffuse Slow
  - Focal Abnormalities, not epileptiform
  - Mixed Fast & Slow
  - Frontal Lobe Disturbances – excess slow
  - Frontal Asymmetries
  - Excess Temporal Lobe Alpha
  - Spindling Excessive Beta
  - Generally Low Magnitudes
  - Persistent Alpha
  - + Diffuse Alpha deficit

- Exceptions:
  - "Epileptiform" (requires visual inspection of EEG waveforms)
  - Faster Alpha Variants, not Low Voltage (requires live z-score for peak frequency)

- Many phenotypes can be addressed via. LZT Training
  - Inhibits, rewards referenced to normal population or biased for enhance/inhibit

- Phenotypes do not (currently) consider connectivity deviations
  - Hypocoherent Intrahemispheric (L or R)
  - Hypercoherent Interhemispheric (e.g. frontal)
  - Diffuse Coherence / Phase Abnormalities

Live Z Scores – 2 channels (76 targets)

26 x 2 + 24 = 76 (52 power, 24 connectivity)

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Z scores – 4 channels

- For each site (4 sites)
  - 8 absolute power
  - 8 relative power
  - 10 power ratios

- For the connection (6 pathways)
  - 8 asymmetry
  - 8 coherence
  - 8 phase

Live Z Scores – 4 channels (248 targets)

26 x 4 + 24 x 6 = 248 (104 power, 144 connectivity)
Z-Score Targeting Options

- Train Z Score(s) up or down
  - Simple directional training
- Train Z Score(s) using Rng()
  - Set size and location of target(s)
- Train Z Score(s) using PercentZOK()
  - Set Width of Z Window via. PercentZOK(range)
  - Set Percent Floor as a threshold
- Combine the above with other, e.g. power training

Z-score Coherence Range Training
(feedback when Z-score is in desired range)
Range Function

- \( \text{Rng}(\text{VAR, RANGE, CENTER}) \)
- \( = 1 \) if \( \text{VAR} \) is within \( \text{RANGE} \) of \( \text{CENTER} \)
- \( = 0 \) else
- \( \text{Rng}(\text{BCOH, 10, 30}) \)
  - \( -1 \) if Beta coherence is within +/-10 of 30
- \( \text{Rng}(\text{ZCOB, 2, 0}) \)
  - \( -1 \) if Beta coherence z score is within +/-2 of 0

Range training with multiple ranges

- \( X = \text{Rng}(\text{ZCOD, 2,0}) + \text{Rng}(\text{ZCOT, 2, 0}), + \text{Rng}(\text{ZCOA, 2, 0}) + \text{Rng}(\text{ZCOB, 2, 0}) \)
- \( = 0 \) if no coherences are in range
- \( = 1 \) if 1 coherence is in range
- \( = 2 \) if 2 coherences are in range
- \( = 3 \) if 3 coherences are in range
- \( = 4 \) if all 4 coherences are in range
- Creates new training variable, target = 4
Coherence ranges training with Z Scores
(4 coherences in range)

Combined Amplitude and Coherence-based protocol

If (point awarded for amplitudes) AND (coherence is normal) THEN (play video for 1 second)

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PercentZOK() function

- PercentZOK(RANGE)
  - Gives percent of Z Scores within RANGE of 0
  - 1 channel: 26 Z Scores total
  - 2 channels: 76 Z Scores total
  - 4 channels: 248 Z Scores total
- Value = 0 to 100
- Measure of “How Normal?”
- All targets have a specified size “bulls-eye”

Z Score “percent” Targeting Strategy

- Feedback contingency based upon:
  - Size of target bulls-eyes (“range”)
  - Number of targets required (“target percent hits”)
  - Possibility of biasing targets up or down
  - Targets may be enhances and/or inhibits
- Wide targets will automatically select most deviant scores
- Training automatically combines and/or alternates between amplitude & connectivity
Z Score training using Multivariate Proportional (MVP) Feedback

Size of range window (UTHR - currently 1.4 standard deviations)
Threshold % for Reward (CT: between 70% and 80%)
%Z Scores in range (between 50 and 90%)
% Time criterion is met (between 30% and 40%)

Effect of changing %Z threshold
Reduce threshold -> percent time meeting criteria increases
Effect of widening Z target window
Widen window -> higher % achievable, selects most deviant scores

Z-score based targeting

- Threshold replaced with target size
- Feedback contingency determined by target size and % hits required
- Eliminates need for “autothresholding”
- Integrates QEEG analysis with training in real time
- Protocol automatically and dynamically adapts to what is most needed
- Consistent with established QEEG-based procedures with demonstrated efficacy
Progress of Live Z-Score Training

Progress of MVP Variable
Live Z-Score Training Policy

• EEG deviation(s) should be consistent with clinical presentation(s)
• EEG normalization should be reasonable
• Consider coping, compensatory traits
• Consider “peak performance” traits
• Consider phenotypes & recommendations
• Monitor subjective and clinical changes
Typical QEEG Sequence

- Perform intake assessment
- Record EEG
  - Eyes open
  - Eyes closed
  - Task, etc
- (Can send to consultant at this point)
- Review and Artifact EEG
- Perform Computations
- Review maps, z-scores, etc
- Make report and recommendations

QEEG Basics

- Check equipment and supplies
- Apply sensors (generally a cap)
- Check sensor & EEG quality
- Record EEG
- Check files on PC
- Check quality of EEG Recording
- Send files off or perform QEEG Analysis
QEEG - Advanced Topics

- Topographic Maps
- Normative Databases
- Phenotypes, other approaches
- Advanced Computations – connectivity, etc.
- Loreta (Low Resolution Electrical Tomographic Analysis)
- QEEG guided (conventional) Neurofeedback
- Live Z-score training, etc.
- Evoked Potentials
- DC / Slow Cortical Potentials

Typical EEG (EC)
What is different?

Typical EEG (LE Reference)
Muscle (EMG) Artifact

Eye Artifact
Good Sample or Bad Sample?

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Good Sample or Bad Sample?

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What is this?

Jack QEEG pre and post Z-score training
Summary

- New methods using standard EEG data + computer
- Comprehensive whole-head approach
- Analyzes both activation & connectivity
- Consistent with Conventional EEG
- Other e.g. Phenotype approaches
- Provides practitioner with complex information
- Useful for assessment & treatment planning

References

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- POSITION PAPER Standards for the Use of Quantitative Electroencephalography (QEEG) in Neurofeedback: A Position Paper of the International Society for Neuronal Regulation
  Journal of Neurotherapy vol. 8 no. 1 p. 5-27 2004   Contributors: D. Corydon Hammond PhD, Professor, Physical Medicine and Rehabilitation, University of Utah, School of Medicine, Salt Lake City, UT Jonathan Walker MD, Clinical Professor of Neurology, Texas Southwestern Medical School, Dallas, TX Daniel Hoffman MD, Medical Director and Neuropsychiatrist, Neuro-Therapy Clinic, Englewood, CO. Joel F. Lubar PhD, Professor of Psychology, University of Tennessee, Knoxville, TN Daniel Trudeau MD, Adjunct Associate Professor, Family Practice and Community Health, University of Minnesota, Department of Psychiatry, Minneapolis, VAMC, Minneapolis, MN Robert Gurnee MSW, Director, Scottsdale Neurofeedback Institute-ADD Clinic, Scottsdale, AZ Joseph Horvat PhD, Private Practice, Corpus Christi, TX
References II


Questions

1. If you reverse the active and reference leads of an EEG amplifier, which of the following would result?

   - A. The frequency content would shift up or down
   - B. The waveforms would be displayed upside down
   - C. The amplitude of the waveform could change
   - D. There would be no change in the signals at all

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Questions

• 2. CMRR or “common-mode rejection ratio” should be high in order to:
  
  – A. Reduce the effects of 60 Hz interference
  – B. Reduce the effects of motion artifact
  – C. Reduce the effects of electrode imbalance
  – D. All of the above

Questions

• 3. What is a “Z-Score”?
  
  – A. A measure of how large a value is
  – B. A measure of how much a value is different from a population mean
  – C. A measure of how healthy an individual is
  – D. None of the above
Questions

• 4. Which of the following are true of z-scores?
  – A. They depend on a database
  – B. They can address brain connectivity
  – C. They can be used for mapping
  – D. All of the above

Questions

• 5. In QEEG work, reviewing the raw EEG is:
  – A. Important to ensure quality
  – B. Unimportant
  – C. Easy for anyone to do
  – D. Tedious and boring